

USS STORM NCC-1694



OH-01



**USS Storm NCC- 1694****A Constitution Class, Enterprise Subclass Heavy Cruiser**

***“There is a Storm brewing on the horizon...”***

*Welcome Aboard*

*The USS Storm is a local chapter of Starfleet, the International Star Trek Fan Association. We are based in Atlantic City, New Jersey and serve the Tri-State area. As a new member of the ship, you join a large family of friends who share a common interest, not only in Star Trek, but in the concepts and ideals portrayed in the entire group of Star Trek movies, television series, and specials. The ideals of Gene Roddenberry which first gave life to Star Trek in 1965 still grow and continue*

*You, as a new member, are an important link in this process.*

*This handbook is an introduction to the Departments of the Storm and how each section works and interacts with each other. The goal being that the ship is comprised of parts that make up the greater good. I hope this manual helps you pick the section you wish to join, and to them end help this ship and the community as a whole become better in the end.*

*Captain David Sladky  
Commanding Officer*

**Overview**

A Star Trek club is set up to emulate the fictional life of a Starship; this format is also used in the day to day operations of the club in real life. So the crew is broken up into sections like Operations and Security, This manual is set up so you can review and choose what section you may be interested in. An example is you are interested in Science, the Science department may run field trips to Museums and go to Historical landmarks, run scientific tests and come up with ideas related to that medium. If you're more interested in something else, we strive to have as wide a variety of choices available for your enjoyment.



### Command

Bearing the responsibility to run the ship, all members of command work and help to ensure that the STORM operates and continues to function properly. Command initiates programs and activities and ascertains that the departments and their members are supported and comfortable in doing what they are supposed to do.

Command Positions:

- Commanding Officer
- Executive Officer
- Second Officer



### Operations

Created to keep the ship functioning as efficiently as possible so that all other departments can perform their duties, this department differs from command in that it does not initiate, but continues and ensures what is in motion, stays in motion. It is the department that is responsible for the coordination of the various departmental functions aboard the ship that need ongoing maintenance. Operations officers are responsible for setup, taking down and cleanup of all USS STORM meetings and events and assisting the Yeoman with Crew record keeping (address and phone numbers, meeting sign in sheets). Operations officer's duties also include making sure that all guests are made welcome at meetings by learning something about the guest from either the Commanding Officer or through personal research.

Operations Positions:

- Chief of Operations
- Vice Chief of Operations
- Computer Operations



### Communications

The department is responsible for the ship newsletter and all newsletter exchanges, maintenance and distribution of USS STORM press kits, maintaining continuous contact with media representatives/acquiring media coverage of USS STORM events. Additional responsibilities of this department are the development and maintenance of the USS STORM's World Wide Web page and Internet E-mail address.

#### Communications Positions:

- Chief Communications Officer
- Vice Chief Communications Officer
- Recruitment Officer
- Media Specialist
- Graphical Specialist
- Typography Specialist
- Cryptologist



### Engineering

This department is responsible for power distribution and damage control as well as the creation of new and/or specialized equipment. In general, Engineering fixes what is broken. The members of this department keep all shipboard equipment in operational order. There is also the Architectural/Design aspect. Those crewmembers and/or Officers architecturally inclined can create, develop, and oversee all work toward float design, set and exhibit design and prop design.

#### Engineering Positions:

- Chief of Engineering
- Engineering Vice Chief
- Diagnostics Specialist
- Warp Core Specialist
- Warp Propulsion Specialist
- Impulse Propulsion Specialist
- Structural Systems Specialist
- Transporter Chief
- Design Specialist



### Security

Security holds the form of the ship. This department is responsible for the safety and welfare of the entire crew and any visiting delegations and/or dignitaries: keeping an eye out for any potential trouble from within and without. Security also oversees weapons and shield use in combat. This department also takes care of continuity or communications, making sure vital information is sent, received and secured. The best way to prevent trouble is to make sure that there are no misunderstandings.

#### Security Positions:

- Chief of Security
- Vice Chief of Security
- Vice Chief of Security (Marines)
- Tactical Specialist
- Senior Brig Warden
- Brig Warden
- Security Specialist



### Medical

Health and well being are the primary factors in a ship's operation. This department deals with the healing and maintenance of the crew's physical and mental health such as morale and recreation.

#### Medical Positions:

- Chief Medical Officer
- Vice Chief Medical Officer
- Head Nurse
- Nurse
- Director of Medical Psionics
- Recreations/Entertainment Officer
- Counselor
- Director of Physical Therapy/Chief Personal Trainer
- Xenobiologist



### Sciences

This department is responsible for the accurate collection and dissemination of information that would be useful in scientific endeavors and to provide the ship's captain with scientific analyzes needed to make command decisions.

#### Sciences Positions:

- Chief Science Officer
- Vice Chief Science Officer
- Stellar Cartographer
- Geologist
- Botanist
- Research Director



### Diplomatic Corps

The responsibility of members of this department is to be the USS STORM's "First Contact" Officers and to ensure and increase in membership to STARFLEET, The International Star Trek Fan Association, with potential recruits assigned to our chapter. The Recruitment/Diplomatic Corps is wide ranging in support areas of the Command Structure. The training required for assignment to this department affords the Diplomat with some basic knowledge in each of the areas that are primary on a Starship but the main area of study is in cultural and societal aspects in general. Departmental requirements include but are not limited to the ability to deal with and handle people, a broad knowledge of alien cultures and societies, strong network of contacts across the Galaxy and a strong sense of duty and understanding of authority.

#### Diplomatic Corps Positions:

- Ambassador Diplomatic Corps (USS STORM Officer)
- Chief Aide Diplomatic Corps (USS STORM Officer)

### Ships Services

This department is responsible for the accurate collection and preservation of USS STORM history aside from the Chief's duties. The Yeoman will submit a report for publication in the USS STORM newsletter to update members on new additions to the crew and promotions. A backup records archive is also part of this department as a safeguard for the STORM's recorded history. All Storm "Personnel" records and information is strictly confidential. Requests for information maintained by Records archives must be made in writing with an amount of \$10.00 in cash attached. The Commanding Officer, Executive Officer and the Yeoman reserve the right to deny any request in any form. Records are in the Command Division, because of the amount of time and effort required by this position and the Senior Records Officer has a perpetual membership.

Services positions:

- Yeoman
- Records Officer (Storm Historian)
- Storm Archivist, (in charge of information on/about other Sci-Fi Fan Clubs)
- Storm Archivist, (in charge of information on/about STARFLEET, The International Star Trek Fan Association)



### Starfleet Intelligence

Starfleet Intelligence is a branch of Starfleet responsible for gathering and analyzing information concerning neighboring powers in the galaxy, and for carrying out covert investigations regarding possible threats to Earth and, later, the Federation. Starfleet Intelligence employs agents for their field operations, who are authorized to perform undercover investigations. Starfleet Intelligence agents (or "S.I. agents") report to Division Heads, who oversee their agents' missions. The head of the Department is known as the Chief of Intelligence.



### 726<sup>th</sup> Marine Strike Group (MSG)

Fictionally, the SFMC is part of the Ground Forces that are rarely seen in the episodes but are assumed to be a part of the Naval Fleet of the United Federation of Planets. Although it does have a different name for each rank within the promotional system, and a different organizational structure than the Naval portion of STARFLEET, STARFLEET Marines are regular, dues paying members. Some STARFLEET members are Marine Reserve. These are members who are active in the naval portion of the Fleet AND with the Ground Forces area as well. Occasionally you may find a STARFLEET Marine who is or was active military, but this is not a requirement to be in the Corps. For more information see the 726 Marine Manual

### Tactical Officer

A Tactical Officer is the person who is in control of all ship-based weapons systems. The Tactical Officer's duties are to maintain battle readiness of the ship and crew. Although battle orders are given by the Commanding Officer and Executive Officer, they will often delegate much of the fighting of the ship to the Tactical Officer, just as they will allow the Conn Officer to take the initiative in maneuvering the ship in battle. As such, the Tactical Officer must be expert at the ship's defensive systems and offensive weapons in particular. In addition, he must research and know much about the offensive/defensive capabilities of any and all vessel types that might be encountered in the region of space that the ship is operating in. The Tactical Officer conducts readiness drills, equipment inspections, live fire and simulated exercises. As a department head, the Tactical Officer also coordinates with the Chief Engineer to ensure that all offensive and defensive systems are maintained in peak operating condition. The Conn Officer will also coordinate with the Tactical Officer to come up with maneuvers that best complement the ship's offensive and defensive systems.





### Special Security Division (SSD)

The Special Security Division is set in the Star Trek universe. Its purpose is to be the intelligence gathering and clearing house for the Federation. The SSD is a combination of a nation's intelligence gathering, analysis, and dissimulation group (like the CIA, MI-6, and SVR), a nation's internal security and investigation group (like the FBI, MI-5, and FSB), and finally the combined services that protect, defend, and escort dignitaries of state and foreign governments (like the Secret Service, FPA, and Queens Guard). These three different agency types unite into one to make a complex, intricate, central security command whose business is to serve and protect along with gathering intelligence and disseminate the information to the other branches of government. For more information, see the SSD Manual



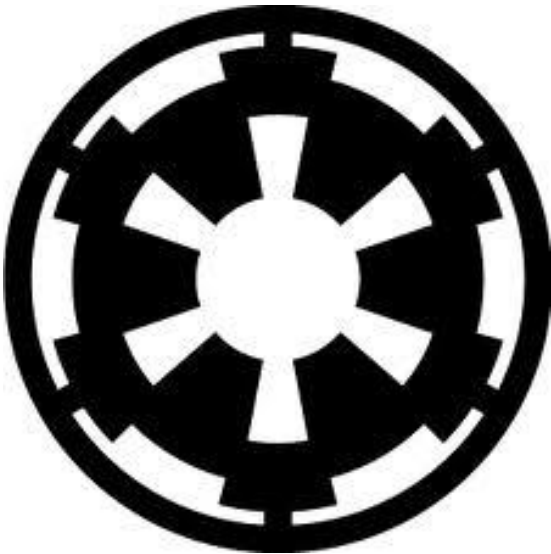
### Internal Affairs

The internal affairs division of STARFLEET investigates incidents and plausible suspicions of law-breaking and professional misconduct attributed to officers on the fleet. Due to the sensitive nature of this responsibility, in many departments, officers working internal affairs are not in a chain of command, but report directly to the STARFLEET chief, or to a board of Federation commissioners. Internal Affairs investigators are bound by stringent rules when conducting their investigations.



### Training Officer

The Training Officer (TO), is an experienced or senior member of the ship who is responsible for the training and evaluation of a junior or probationary level member. Training officers usually receive specialized classroom training and certification to meet Fleet requirements before performing field training duties for the ship they are assigned to.



### Imperial Guard

In support of Security and the Marines, is the USS Storms compliment of Storm troopers. The unit is commanded by a Star Wars fan and answers directly to the Captain of the ship.



### Advanced Starship Design

The United Federation of Planets has a variety of more than 30 starship classes in the 24th century. A number of these ship classes have been prominently featured or were at least briefly shown, while the appearances of several other canon ship classes remain unknown. The mission objective of the Advanced Starship Design Bureau (ASDB) is to develop consistent designs for these obscure classes, based on fragmentary specs given in episodes or official books such as the TNG Technical Manual. Unlike previous approaches, the ASDB is not content with kit bashed designs incorporating components of other Federation ships in a more or less bizarre arrangement. This is why the ASDB gathers talented starship designers to develop the technically and aesthetically pleasing designs Starfleet deserves.



### Section 31

There is no Section 31



### Casino operations

Casino managers are highly paid, with an average salary over \$100,000 and sometimes up to \$400,000. The work has a great deal of responsibility and involves long and odd hours. The manager's primary responsibility is making sure the games are played according to government regulations while still being profitable. These managers also are in charge of the casino's hotel and restaurants. Although the casino must follow state laws in regard to gaming, management does have some leeway in altering games to give the house a better edge. The casino manager must create a system where customers win often enough to return, while also ensuring that the casino makes a certain amount of revenue. The casino manager job description includes handling all complaints from gaming customers, which can include people not having their credit limit raised or griping about having lost a significant amount of money.

### Starfleet Culinary

The executive chef, also known as the executive chef or chef manager, is the person in charge of the kitchen. Everything that goes out of the kitchen is the responsibility of the executive chef in the eyes of the employer; therefore, it is essential for the person with this job to be able to maintain complete control of the kitchen at all times and to command the respect of his or her kitchen staff. Executive chefs are found in a wide variety of work settings, from tiny restaurant kitchens staffed by a handful of chefs to large industrial kitchens staffed by a large number of chefs, culinary assistants, and apprentices. In all work settings, however, an executive chef must be able to spot problems and resolve them quickly and efficiently, maintain a level head, and delegate many kitchen tasks simultaneously.

An executive chef is also charged with maximizing the productivity of the kitchen staff, as well as managing the sous chef and chef de partie, whom are directly below them in the chef's chain of command.



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